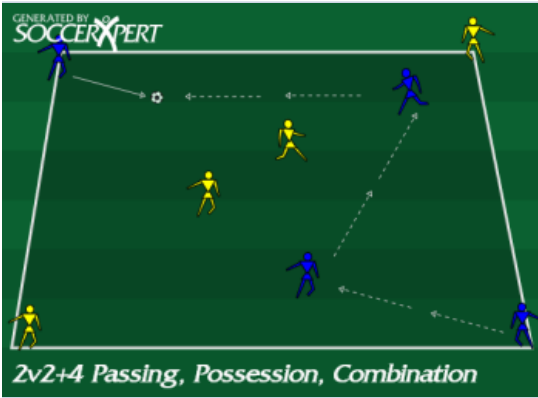




Drill Quick Glance

Age: 9+	Field: 20X20
Players: 8+	Time: 15 mins.
Difficulty: MEDIUM	Focus: PASSING
Keeper: NO	Type: Team
Author: Chris Johnson	

Equipment

Disc Cones/Markers | Scrimmage Vests | Soccer Balls

2v2+4 Passing, Possession, Combination

Objective:
This 2v2+4 soccer drill will focus on passing, possession, and combination play. This is a great small-sided soccer game when you want to perfect the composure of players in tight spaces.

Setup

1. Create a 20X20 grid. The size can vary depending on age and skill level of your team.
2. You will need 8 players per grid split equally into teams of 4 players.
3. 2 players from each team should align themselves diagonally across the field from each other at two of the corners (outside the grid).
4. The remaining players play 2v2 inside the grid.

Instructions

1. Players play 2v2 in the middle of the grid and attempt to play one of their outlet players on their team.
2. Once a pass is made to the outside player the players switch, so the outside players either dribble or pass to their teammate and play 2v2. The player passing to the outside player takes his spot and becomes the target player at his cone.
3. The new attacker plays 2v2 to combine with their teammate at the other corner. If the corner is denied by the defending players, the team should play to their most open diagonal player to keep possession of the ball.
4. If the defensive team wins the ball they become the attackers and attempt to keep possession as described above.

Coaching Points

- Players should play with speed and constantly move to open up and give options to the player with the ball.
- Make sure supporting players give the ball handler good supporting angles and is getting into undefended space in order to receive the pass.
- Passes should be made to keep possession and players should keep scanning the field to find the most space and least amount of pressure.

Variations

- Expand the grid and play 3v3 in the middle of the grid.
- Limit the number of touches.